



## **3 x 3 Basketball Competition Details**

### **Rules**

Unless otherwise stated in these rules, normal 3 x 3 Basketball rules apply as outlined by the Federation International Basketball Association (FIBA). All rules are open to the interpretation of the referee and their decision is final.

### **Team Composition & Player Requirements**

- 1) Team sizes are limited to 5 players in Mens, & Womens Competitions.
- 2) The minimum number of players required on the field for a match to commence or continue is 3.
- 3) Each time is required to provided a competent person associated with the team to assist with scoring the match.

### **Game Duration**

- 1) Matches will consist of 2 x 6 minute halves with a 2 minute half time period.
  - a) Griffith Sport reserves the right to alter game duration and format of the matches in the tournament pending the competition sizes and court availability.
- 2) No clock stoppages will be made except under exceptional circumstances at the discretion of the referee or Griffith Sport.
- 3) If a game commences late (and is not deemed a forfeit) or delayed at any point throughout (Injury treatment) then it still must finish at the scheduled time. If such a circumstance arises, the halves may be shortened. This is at the discretion of Griffith Sport.

### **Substitutions**

- 1) Player substitutions can occur at any time so long as team composition requirements are maintained.

### **Uniform Requirements**

- 1) All players on a team must wear the matching uniforms in accordance with their University Sports Department requirements.
- 2) In addition each team must have numbers on the front & back of the playing shirt or wear appropriate matching numbered bibs.



## Competition Format

### 1) Round Points Scoring

Points are awarded in matches as follows:

- a) Winning team - 3 points
- b) Drawn match - 2 points per team
- c) Losing team - 1 point
- d) Forfeited team - 0 points
- e) Bye - 3 points

### 2) Round Progression

- a) Teams with the most number of round points will progress through to the elimination matches.
- b) Where there is a tie in points the following progression of tiebreakers will occur:
  - i) Points difference (for and against)
  - ii) Highest for score
  - iii) Head to Head results between the teams concerned

### 3) Drawn Matches

- a) No extra time will be played for drawn matches in round games and each team will be awarded the drawn match points.
- b) In finals or progression matches if the score is equal at the conclusion of normal time then over time will be played after a 1 minute interval.
  - i) The first team to score two points in overtime will win the match.

### 4) Forfeit Matches

- a) A forfeit will be declared 5 minutes after the scheduled start time of a match if either team is unable to commence play.
  - i) If at any point during the match that a game can not continue due to a team not meeting minimum player numbers then the match will be declared a forfeit.
- b) The forfeit score for a match is 21 – 0.

## Disciplinary

- 1) Referees have the right to warn, ask to leave or eject from the field, any player or spectator whom they believe is bringing the game into disrepute.
- 2) Additional sanctions or suspensions can be applied to players, spectators or teams in accordance with the [Griffith Sport Disciplinary Regulations](#) for breaches of the rules of the game or failure to adhere to the [Griffith Sport Pride Code of Behaviour](#).